



HEROES OF THE FAITH

PRIMARY PROGRAM



THIS PROGRAM - OVERVIEW

There are many stories in the bible of men and women putting their faith into action and achieving great things for God. In this program, we are learning about some of these 'heroes of the faith' listed in Hebrews 11. Our heart is that kids will see the many ways they can activate their faith in their lives, learning from these great men and women who have gone before us. Faith is confidence in what we hope for and assurance about what we do not see. We don't trust our feelings, or what the circumstance looks like - instead we have faith in God!

Our Repeated phrase is: In this program we are looking at heroes in the bible who stepped out in faith, so we can be encouraged to do the same.

Memory Verse: "Now faith is confidence in what we hope for and assurance about what we do not see"- Hebrews 11:1

THE PROGRAM PLAN

- **Week One: NOAH**

Key Point: Faith is believing in God even when it looks silly

- **Week Two: ABRAHAM**

Key Point: Faith is believing in God's promises

- **Week Three: JACOB**

Key Point: Faith knows when God shows

- **Week Four: JOSEPH**

Key Point: Faith trusts God has a plan

- **Week Five: RAHAB**

Key Point: Faith stands up for God

- **Week Six: GIDEON**

Key Point: Faith is over-coming fear one step at a time

- **Week Seven: SAMSON**

Key Point: Faith looks to God for strength

- **Week Eight: DAVID**

Key Point: Faith is knowing God personally

- **Week Nine: SAMUEL**

Key Point: Faith is tuning into God's voice

- **Week Ten: DANIEL**

Key Point: Faith is unstoppable

- **Week Eleven: MARY**

Key Point: Faith believes God's works will be fulfilled

- **Week Twelve: JESUS (Christmas)**

Key Point: Faith is believing in Jesus

THE PROGRAM ELEMENTS

THIS PROGRAM COVERS A NEW TOPIC EVERY WEEK

- **Screens:** We have theme screens, memory verse screens, and blank screens for you to put your own text over!
- **Behaviour Code:** This is a mini speech on behaviour to say to the kids **weekly**, we encourage you to mix up how you encourage good behaviour, with stickers, good listening prizes, certificates, star charts, team challenges - you name it!
- **Repeated Phrase:** Our repeated phrase helps the kids engage with the greater message that is the foundation for the topic each week. Use it to frame the program for the kids each week, fitting the new topic into the greater theme.
- **Game:** These are designed to create a fun service and encourage friendships. Be sure to acquire needed resources.
- **Memory Verse:** This is a verse to repeat every week; have the kids repeat it, try it by themselves, use accents, whatever works!
- **Offering:** These prompt a few ideas of offering messages to bring to kids and encourage them in their giving.
- **Video:** These are designed to be fun and help kids contextualise the message by engaging visual + auditory learning styles
- **Preach Outline:** Our preach outlines consist of a passage of scripture and three key points to draw from the scripture.
- **Illustration Idea:** These are ideas to compliment the preach outline and help kids apply the topic to their world - you can use them or think of your own!
- **Connect Group Q's:** These are new every week and are designed to help kids engage with topic verbally and learn together.
- **Extra Resources:** Take a look at some great external resources we have found for music, motion loops and for our child safe policies [here](#).

SUGGESTED RUNSHEET

- Check-in opens // kids free play (15 minutes pre-service)
- Service begins - structured game with kids (8 minutes)
- Praise & Worship (10 minutes)
- Pray (2 minutes)
- Welcome // behaviour code (3 minutes)
- Intro this week's topic & memory verse (4 minutes)
- Offering (3 minutes)
- Watch the video (4 minutes)
- Preach (8 minutes)
- Response time (prayer / altar call) (3 minutes)
- Connect groups (15 minutes)
- Good behaviour prizes, finishing game / farewell (5 minutes)

HOW TO PREPARE

Here are some tips on how to prepare for the service!

1. Allocate roles in advance and send the content to your team. A good combo for a 2 person primary team is to have one team member be the 'host' running the game, introducing the repeated phrase and memory verse, communicating the behaviour code and facilitating the offering moment. The second leader can bring the word, pray with the kids and both can run connect groups.
2. Resource Prep: Ensure all materials and resources are available, particularly for the game which may need some preparation.
3. Illustration Prep: Consider the illustration and what materials you may need to source from home.